

Percussion II

(snare drum, kick drum,

[played horizontally]

suspended cymbal)

Themes and Distractions

Peter Saleh (2004)

Lightly

$\text{♩} = 80$

rim of snare drum

4

mp

9 **Clockwork**

3

16

(head)

6

mp

21 Elusive

6

6

6

24

6

6

6

27

6

6

6

31

6

6

34

6

6

6

38

6

6

41

3

pp

42 (P III)
sub. mf dim. pp

51 **53**
pp p f mp

56 *secco* **57 Solidly** *f mf*

61 *mf* snares off *mf mp*

65 snares on *mf*

69 Funky *mf*

72

75 *w/ brushes* *mp mp*

78

81 (Timp.) *3*

86 w/ sticks
pp

89

91 Stick Shots **92** Con Forza (snare strainer) *mf*

94 (leave on) *mf* cross stick

98 *p*

101 **102** *fp* *f*

103

105 **107** Pointedly *p* *mf*

108

110 Arrive! *ff* *ff*

Percussion II

113

f

116

mf

119

mp

122

mp

126

127 Refocused

dim. al fine

130

non rit.

pp

132

pp